

Bally

# WORLD CUP Soccer



## Playfield

- a. **Left Outlane:** has kickback
  - b. **Left Inlane:** lights **Light Magna-Save** target
  - c. **Right Inlane:** lights **Light Kickback** target
  - d. **Right Outlane:** Special when lit
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- 1. **Light Kickback target:** relights kickback
  - 2. **Free kick saucers:** light **Free Kick** target
  - 3. **Orbit:** scores city when lit; make spinner for *Ultra Spinners*
  - 4. **Left Ramp:** lock balls, collect tickets, relight jackpots, *Ultra Ramps*
  - 5. **Tackles targets:** score 10M when lit
  - 6. **Assist saucer:** lights **Goal**, use flipper to shoot into **Goal**
  - 7. **Goal:** scores Goal when all four star inserts are lit (and ball is spinning); Jackpot shot
  - 8. **Striker scoop:** awards *Striker Award* when lit; Extra Ball
  - 9. **Free Kick target:** awards 10M when lit
  - 10. **TV Award sinkhole:** gives *TV Award* when lit
  - 11. **Right Ramp:** lock balls, relight jackpots, *Ultra Ramps*
  - 12. **Light Magna-Save target:**
  - \*. **Striker targets:** spot S-T-R-I-K-E-R



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## Gameplay

*Ultra Modes:* shoot **Goal** when lit to start a mode; upcoming mode lit on lower-right playfield inserts

- Ultra Ramps: shoot ramps for 5M per ramp
- Ultra Spinner: shoot spinners for 1M per spin
- Ultra Jets: bumpers award 2M per pop
- Ultra Goalie: hit Goalie for 5M

*TV Awards:* Make 4 goals to light TV Awards

- Big Goal Round: shoot 3 goals
- Extra Ball Round: make **Striker scoop** within 20 seconds for Extra Ball then further shots award 50M per hit
- Hit the Goalie!: hit the Goalie as often as possible
- Where's Striker: hit all three **Striker targets** to find Striker

*Multiball*

- Light the inset words (Strength, Speed, Spirit, Skill, Stamina) in centre of playfield by shots to **Ramps, Orbit** and **Striker scoop** to light Lock
- Make **Ramps** to lock a ball, then **TV Award sinkhole** (Final Draw insert will be lit) to start
- Shoot **Goal** for Jackpot, the shoot a **Ramp** to relight Jackpot and repeat
- If you drain before hitting a Jackpot, make either **Ramp** or **TV Award sinkhole** to restart multiball

*Cities*

- Light "Travel" insert at **Left Orbit** by a shot to each **Ramp**, or by lighting both rollovers above bumpers; then shoot **Left Orbit** to collect
- Cities can also be awarded from *Striker Awards* and from completing *Skill Shot*
- Cities give increasing points, plus three cities have game modes:
  - Boston Tea Party (hurry-up): shoot **Left Orbit** to collect
  - Washington DC Extra Ball: shoot **Striker Scoop** to collect
  - LA World Cup Final (5-ball multiball): shoot TV Award sinkhole to start match against Germany

*Striker Awards:* complete S-T-R-I-K-E-R to light **Striker scoop**. Make scoop to collect random award

*Skill Shot*

- Make the flashing "hole" in the Coin Toss; repeat two more times with next two balls to collect a *City*

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