

SPIDERMAN

Playfield

- a. Left Outlane
- b. Left Inlane
- c. Right Inlane
- d. Right Outlane

1. **Green Goblin Targets:** start *Green Goblin Battles*
2. **Left Orbit:** lock balls, collect *Extra Ball*
3. **Lite Lock Target:** light lock for multiball
4. **Venom Side Ramp:** start *Venom Battles*
5. **Left Ramp:** fight *Venom Battles*
6. **Sandman:** fight *Sandman Battles*
7. **Right Ramp:** collect Royale jackpot
8. **Rollovers:** light W-E-B for bonus multiplier
9. **Dr Octopus Saucer:**
10. **Right Orbit:** lock balls
11. **Spider Sense Lane:** collect Spider Sense bonus
12. **Spider Sense Targets:** complete to light Spider Sense bonus



SPIDER-MAN™

Gameplay

Hero Battles: each Hero can be battled three times

- Green Goblin: complete all five Green **Goblin Targets** then one more hit to any target to begin; further hits (6,8 and 12) to complete battle
- Venom: shoot **Venom Side Ramp** or **Left Ramp** 1,4 and 4 times to begin; shoot same ramps 4, 6 and 8 times to complete battle
- Sandman: complete 3-bank to access **Sandman**, then hit targets 6, 8 and 12 times with a final shot to centre target to complete battle
- Dr Octopus: shoot target 1, 3 or ? times to start multiball battle, then hit again multiple times to collect Jackpots and complete battle

Timed Modes: qualify by completing Red Spider shots

- The Amazing Spiderman: complete all six major shots
- Electro: make 100 switch hits
- Tell Mary Jane: hit the lit shots
- Jack O'Lantern: make six **Ramp** shots
- Daily Bugle: hit a **Spider Sense Target** then any major shot; repeat two more times

Black Suit Multiball

- Qualify lock at **Lite Lock** target, then lock 3 balls in **Orbits**
- Shoot **Orbits**, **Sandman** and **Ramps** for Jackpots. Complete two jackpots at each shot to light Super Jackpot at **Left Ramp** and **Venom Side Ramp**

Battle Royale Multiball: complete wave two of the *Hero Battles* then shoot an **Orbit** to start

- Shoot **Green Goblin**, **Venom**, **Sandman** and **Dr Octopus** to light Royale Jackpot

Spider Sense

- Complete three **Spider Sense Targets** then shoot **Spider Sense Lane** to collect (incl. Add-A-Ball during multiballs)

Extra Balls

- Complete a wave of *Hero Battles*

Red Spider Multiplier

- When Red Spider lights are lit complete all shots then make one more to award 2x multiplier for rest of ball

Skill Shot: plunge into flashing W-E-B rollover lane

- **Super Skill Shot** by shooting **Venom Side Ramp**