

CREATURE FROM THE BLACK LAGOON IN 3-D

Playfield

- a. Left Outlane
- b. Right Inlane
- c. Right Inlane
- d. Right Outlane

*. **Menu Targets:** complete all four to light I in F-I-L-M

- 1. **Left Saucer:** spot K-I-S-S; *Creature Search*
- 2. **Left Ramp:** yyy
- 3. **Centre Shot:** score Extra Ball; advance *Move Your Car* value
- 4. **Snack Bar Sinkhole:** grants *Snack Bar Award* when lit; *Creature Search*
- 5. **Right Ramp:** increase Count Up; start Big Millions, Mega Menu or grant *Playground Award*
- 6. **Right Saucer ("Playground"):** spot M in F-I-L-M; start *Video Mode*; *Creature Search* etc



Gameplay

Multiball: complete F-I-L-M to light locks; then lock a ball in **Left** or **Right Saucer**

- Search for the Creature at each of three locations (**Left Saucer, Snackbar, Right Saucer**); once found Rescue Girl at **Snack Bar**
- Jackpots scored at **Snack Bar**; jet bumpers will decrease Super Jackpot countdown until Super Jackpot available at **Snack Bar**

Completing F-I-L-M

- "F": complete K-I-S-S at **Left Saucer**
- "I": complete the four **Menu Targets**
- "L": complete P-A-I-D at the **Rollovers**
- "M": obtain Ride the Slide at **Right Saucer**

Snack Bar Awards: activate by completing **Menu Targets**; shoot **Snack Bar Sinkhole** for random award, including:

- Spot random letter in F-I-L-M
- Start *Multiball*
- Light Extra Ball
- Light *Xtra Ball Countdown*

Mega Menu (20s): collect at **Right Saucer** when lit

- Hit all four **Menu Targets** within time limit

Playground Award: collect at **Right Saucer** when lit to collect random award:

- Jet Bumpers at 1M (25 seconds)
- *Unlimited Millions (24s):* make **Left Ramp** repeatedly
- *Intermission Time (15s):* make either **Ramp** repeatedly

Big Millions (10s): start at **Right Saucer** when lit; make **Right Ramp** repeatedly

Xtra Ball Countdown (25s): make **Left Ramp** when lit to light Extra Ball at **Centre Shot**

Misc

- *Skill Shot:*

- Make flashing rollover to complete P-A-I-D, advance bonus multiplier and spot "L" in F-I-L-M; or
- Overshoot to **Left Saucer** and spot all lit K-I-S-S letters
- *Video Mode:* lit at a **Saucer** after 8 **Right Ramps**; make lit **Saucer** to start; mash flippers to win